

When Human Intuition Fails: Using Formal Methods to Find an Error in the “Proof” of a Multi-Agent Protocol

Midwest Verification Days

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Jen Davis, Derek Kingston, Laura Humphrey

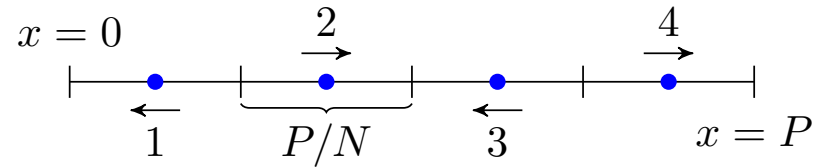


Linear perimeter surveillance

- Want to divide surveillance of a perimeter across UAVs under communication constraints
- Assumptions
 - UAVs only communicate at short range
 - UAVs can leave and join the team
 - UAVs travel at the same constant speed
 - Perimeter can change over time
- Goal – A decentralized protocol that converges in finite time
- Solution – Decentralized Perimeter Surveillance System (DPSS)



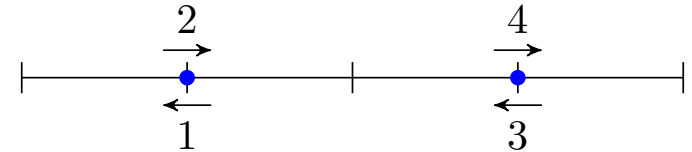
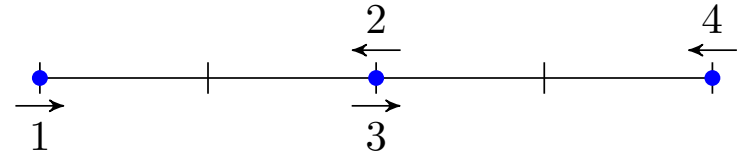
DPSS convergence



Definition of convergence

N UAVs on a perimeter of length P

UAVs oscillate between two sets of locations synchronously:



- 1) UAV $i \in 1 \dots N$ is located at $\lfloor i + \frac{1}{2}(-1)^i \rfloor P/N$
- 2) UAV $i \in 1 \dots N$ is located at $\lfloor i - \frac{1}{2}(-1)^i \rfloor P/N$

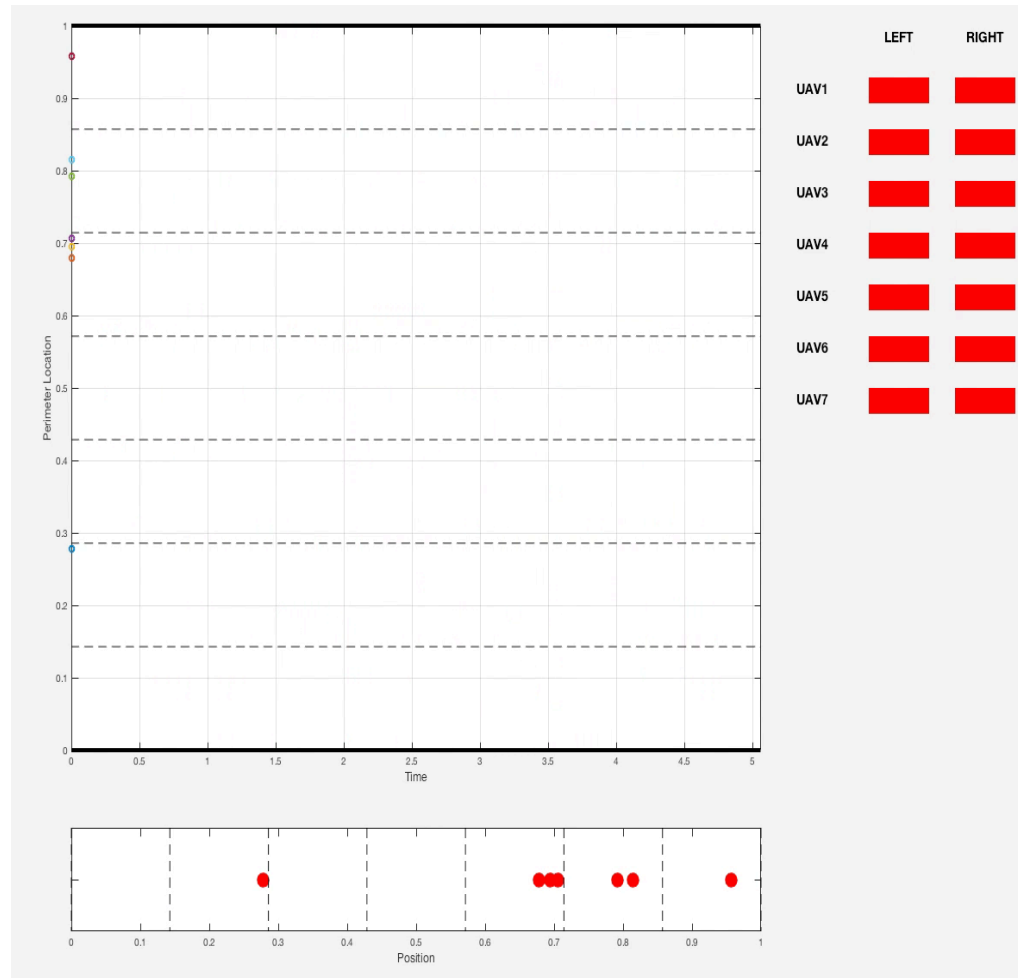
We call this the *optimal configuration*.



DPSS overview

- Each UAV i stores the following “coordination variables”:
 - N_{Ri} – Number of UAVs to its right
 - P_{Ri} – Amount of perimeter to its right
 - N_{Li} – Number of UAVs to its left
 - P_{Li} – Amount of perimeter to its left
- UAVs exchange information when they meet or are “co-located”
- When UAVs meet, they estimate their shared boundary location, “escort” each other there, then break apart
- UAVs can only ever change direction at the start of an escort, the end of an escort, or at a perimeter boundary

Video of protocol





DPSS Protocol

Algorithm B

- 1: **if** agent i (left) rendezvous with neighbor j (right) **then**
- 2: Update perimeter length and team size:
- 3: $P_{R_i} = P_{R_j}$
- 4: $N_{R_i} = N_{R_j} + 1$
- 5: Calculate team size $N = N_{R_i} + N_{L_i} + 1$.
- 6: Calculate perimeter length $P = P_{R_i} + P_{L_i}$.
- 7: Calculate relative index $n = N_{L_i} + 1$.
- 8: Calculate segment endpoints:
- 9: $S_i = \{ \lfloor n - \frac{1}{2}(-1)^n \rfloor P/N, \lfloor n + \frac{1}{2}(-1)^n \rfloor P/N \}$.
- 10: Communicate S_i to neighbor j and receive S_j .
- 11: Calculate shared border position $p_{i,j} = S_i \cap S_j$.
- 12: Travel with neighbor j to shared border $p_{i,j}$.
- 13: Set direction to monitor own segment.
- 14: **else if** reached left perimeter endpoint **then**
- 15: Reset perimeter length to the left $P_{L_i} = 0$.
- 16: Reset team size to the left $N_{L_i} = 0$.
- 17: Reverse direction.
- 18: **else if** reached right perimeter endpoint **then**
- 19: Reset perimeter length to the right $P_{R_i} = 0$.
- 20: Reset team size to the right $N_{R_i} = 0$.
- 21: Reverse direction.
- 22: **else**
- 23: Continue in current direction keeping track of traversed perimeter length.
- 24: **end if**

Algorithm A

- 1: **if** UAV i rendezvous with neighbor j **then**
- 2: Calculate team size $N = N_{R_i} + N_{L_i} + 1$.
- 3: Calculate perimeter length $P = P_{R_i} + P_{L_i}$.
- 4: Calculate UAV i 's relative index $n = N_{L_i} + 1$.
- 5: Calculate UAV i 's segment endpoints:
- 6: $S_i = \{ \lfloor n - \frac{1}{2}(-1)^n \rfloor P/N, \lfloor n + \frac{1}{2}(-1)^n \rfloor P/N \}$.
- 7: Communicate S_i to neighbor j and receive S_j .
- 8: Calculate shared border position $p_{i,j} = S_i \cap S_j$.
- 9: Travel with neighbor j to shared border position $p_{i,j}$.
- 10: Set direction to monitor own segment.
- 11: **else if** reached perimeter endpoint **then**
- 12: Reverse direction.
- 13: **else**
- 14: Continue in current direction.
- 15: **end if**

- Algorithm B – UAVs do not have correct coordination variables
- Algorithm A – UAVs have correct coordination variables



DPSS proof outline

P – Perimeter length $T=P/V$ – Time for one UAV to
V – UAV speed travel whole perimeter

- Lemma 1 - Algorithm A converges in $2T$
(UAVs start with correct coordination variables)
- Lemma 2 - Algorithm B achieves correct coordination variables in $3T$
- Theorem : Algorithm B converges in $5T$
- Proof - Algorithm B converts to Algorithm A once the UAVs have correct coordination variables, so by Lemma 2 and Lemma 1, Algorithm B converges in $3T + 2T = 5T$



DPSS "proof" of Lemma 2

- UAVs will learn correct coordination variables.
 - Since UAVs only turn around at perimeter endpoints or when they meet their neighbors:
 - UAV 1 will discover left perimeter in finite time either before or after meeting UAV 2, obtaining correct "left" coordination variables
 - UAV 2 will later meet UAV 1 again, obtaining correct "left" variables
 - ...
 - UAV N will meet UAV N-1, obtaining correct "left" variables
 - Similar argument holds for "right" variables
- Worst case occurs when all UAVs are stacked on the left or right
- In that case, the correct coordination variables are achieved in $3T$



DPSS in AGREE

- Modeled protocol in Assume Guarantee Reasoning Environment (AGREE)
 - Annex to the Architecture Analysis & Design Language (AADL)
 - Leverages k-induction model checking and SMT solvers
- AGREE analyzes architectures that have a top-level system and lower-level components, each having an assume-guarantee contract with assumptions on inputs and guarantees on outputs
- Taking system-level assumptions as true, AGREE verifies that
 - Component assumptions hold given the system-level assumptions
 - System-level guarantees hold given the component guarantees
- System-level AGREE model for DPSS consists of N instantiations of a component-level UAV model



AGREE system guarantees

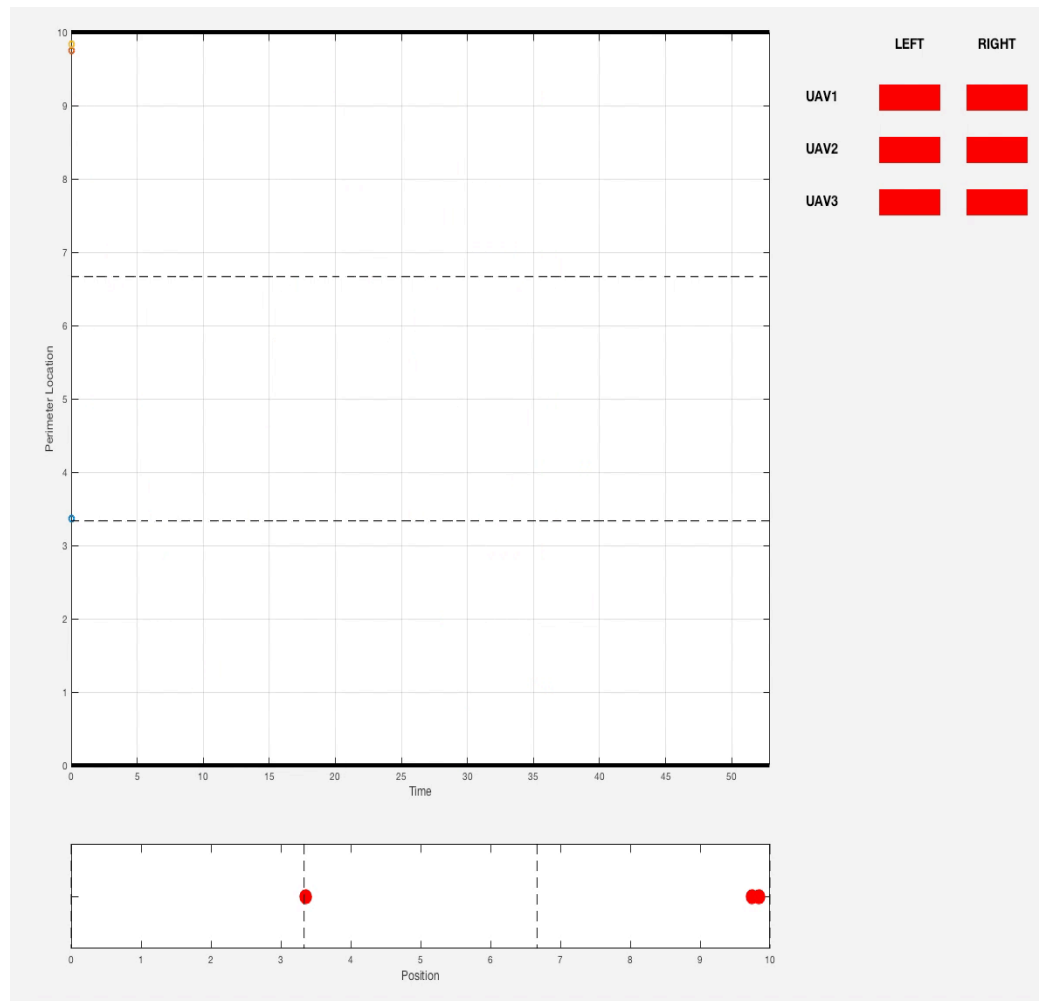
- Lemma 2 – Algorithm B achieves correct coordination variables in $3T$

```
lemma "(Invalid) Time to correct coordination variables is  $< 3T$ ":  
  (correct_coordination_variables and not  
  (pre(correct_coordination_variables))) =>  
    (time  $< 3.0 * T$ );
```

- Theorem : Algorithm B converges in $5T$

```
lemma "Time to optimal configuration is less than  $5T$ ":  
  (optimal and not (pre(optimal))) => (time  $< 5.0 * T$ );
```

Video of counterexample





AGREE system guarantees—Revised!

- Lemma 2 (for 3 vehicles) – Algorithm B achieves correct coordination variables in $3T (3 + \frac{1}{4})T$

```
lemma "Time to correct coordination variables is  $< (3 + 1/4)T$ ":  
  (correct_coordination_variables and not  
   (pre(correct_coordination_variables))) =>  
    (time  $< (3.0 + 1.0/4.0)*T$ );
```

- Theorem (for 3 vehicles): Algorithm B converges in $5T$ $4T$

```
lemma "Time to optimal configuration is less than  $4T$ ":  
  (optimal and not (pre(optimal))) => (time  $< 4.0*T$ );
```



Summary

- By formally modeling a decentralized multi-UAV surveillance protocol, were we able to
 - Find an error in the manual proof
 - Potentially show that the overall convergence bound is tighter than the originally claimed upper bound
- However, we were only able to prove this for 3 UAVs
 - 20 hours on a machine with 256 GB RAM and 80 cores
- Next: use a theorem prover like ACL2, PVS, or Coq to prove the convergence bound for an arbitrary number of UAVS



References

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 - Preprint available at <http://loonwerks.com/publications/davis2018.html>
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- D. B. Kingston, R. W. Beard, and R. S. Holt, "Decentralized perimeter surveillance using a team of UAVs," IEEE Transactions on Robotics, vol. 24, no. 6, pp. 1394–1404, 2008.
- OpenUxAS GitHub repository, architecture branch. [Online]. Available: <https://github.com/afrl-rq/OpenUxAS/tree/architecture>
 - See the AADL_sandbox_projects/DPSS-3-AlgB-for-paper folder